

DATASTEAD RTSP/RTMP/HTTP/ONVIF Directshow Source Filter

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Documentation

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Overview

The Datastead RTSP/RTMP/ONVIF DirectShow Source Filter SDK is able to record and/or decode ONVIF, RTSP, RTMP, HTTP, UDP, TCP, MMS streams. It can:

- decompress the audio and video streams to render them,
- record the streams to a MP4, MKV, AVI, MP3 or other container format, without video transcoding,
- capture snapshots,
- re-stream the source to UDP or RTSP.

What's new in this version

- ONVIF PTZ support

Features

The filter is able to:

- decode live audio/video sources received through the ONVIF, RTSP, RTMP, HTTP, UDP, RTP, SDP, MMS/MMSH protocols,
- decode H264, H265/HEVC, MPEG2, MPEG4, MJPEG, AAC, MP3 and most of the common audio/video codecs,
- record at the same time the audio/video streams in their native format without transcoding, directly to a file (MP4, FLV, MOV, AVI, or MKV file),
- perform backtimed recording (pre-roll recording),
- while recording is running, [generate new files](#) on the fly without losing frames and without pausing/stopping/restarting the graph.
- connect asynchronously to the URL without blocking the main thread (the filter graph receives a notification when the connection completes),
- expose the uncompressed pins,
- [capture](#) snapshots to a memory bitmap or to a file in BMP, JPG, PNG or TIFF format,
- apply multiple text overlays over the decoded frames,
- adjust the brightness, hue, saturation,
- capture snapshots to a memory bitmap or to a file in BMP, JPG, PNG or TIFF format,
- re-stream the URL to another destination in UDP unicast, UDP multicast or RTSP format
- act as a RTSP server to re-stream the URL(s),
- use a DirectShow audio capture device as [audio source](#) (instead of the audio stream of the RTSP source, if any),

The filter includes sample callback capabilities. It includes internally the required multiplexers (MP4, FLV, MOV, AVI and MKV mux) and does not transcode to H264, it saves directly the native H264/H265 samples to the file.

Download

The evaluation package can be downloaded here:

<http://www.datastead.com/products/dsfilters/rtsprtmprsrc.html>.

License

Our license is a er-developer, royalty-free license.

Once the license purchased, the application developed can be distributed on as many PCs as needed, without having to pay end-user fees.

The license can be purchased from our online store:

<http://www.datastead.com/purchase.html>

Limitations of the evaluation version

The evaluation version of the filter overlays a logo over the video window.

The filter stops running after a variable time, from a few minutes to a few hours (when the filter stops because of the evaluation it notifies the graph with a EC_ERRORABORT event, Param1 = 0x200)

- after the evaluation timed out occurred, the filter will NOT restart anymore until the application is restarted.
- if several filters are running concurrently in the same application, when a filter stops upon evaluation time out the other filters go on running independently independently until they time out by themselves.
- if several filters are used concurrently in the same application, once one filter has timed out, none of the other filters can restart until the application is restarted.

These limitations are removed in the licensed version.

Filter install/Uninstall

A) Invoking the filter from the TVideoGrabber SDK, without installer neither filter registration

Although TVideoGrabber can use the filter registered in DirectShow with the B) and C) methods described below, it can be more convenient to just copy the filter binaries to a folder, so TVideoGrabber can invoke them without having to run the installer or registering the binaries with regsvr32.exe.

Case 1:

if the application targets **only x86 or x64**, it is possible to just copy the corresponding filter binaries (.dll and .ax) into the folder where is located the application's executable (.exe)

Case 2:

if the application **targets both x86 and x64** (e.g. C#, VB.NET, etc...), copy the x86 and x64 folders containing the filter binaries under the folder where is located the application executable (.exe) (so, under the application folder, we will find two "x86" and "x64" subfolders containing the respective filter binaries)

Case 3:

it is possible to copy both the "x86" and "x64" folders containing the filter binaries to a any folder, and to specify this folder to TVideoGrabber with the VideoGrabber.ExtraDLLPath property.

E.g. if the x86 and x64 folders have been copied under "c:\rtspfolder", set:
VideoGrabbber.ExtraDLLPath="c:\rtspfolder"

B) Installing the filter as a standard DirectShow filter in with the self installer (DatasteadRTSPFilterInstall.exe)

The installer will install and register automatically the x86 filter on a 32bit OS, and both the x86 and x64 filters on a 64 bit OS.

* to install the package automatically from the command line:

The command line to run the installer is:

DatasteadRTSPFilterInstaller.exe /silent

or

DatasteadRTSPFilterInstaller.exe /verysilent

* to uninstall the package automatically from the command line:

The command line to run the uninstaller is:

"C:\Program Files\Datastead\Rtsp\unins000.exe"

*** to install the package manually:**

Double-click on DatasteadRTSPFilterInstaller.exe, accept each confirmation dialog.

*** to uninstall the package manually:**

Control panel → Add/Remove program → uninstall the Datastead RTSP/RTMP/HTTP/ONVIF DirectShow source filter

C) registering the filter manually

To install the filter manually:

- unzip the package in a folder of your choice
- register the **DatasteadRtspSource_x86.ax** or **DatasteadRtspSource_x64.ax** file with regsvr32.exe (the DLLs must be located in the .ax folder)

E.g.:

```
regsvr32.exe c:\filterfolder\DatasteadRtspSource_x86.ax
```

To uninstall it, run regsvr32.exe /u, then delete the files. E.g.:

```
regsvr32.exe /u c:\filterfolder\DatasteadRtspSource_x64.ax
```

If you are using a third-party installer, it should include an option that let COM-register the .ax binaries.

Note 1:

- to run an application compiled for x86 only, register only the x86 filter, it can run on both 32bit and 64bit OS without problem.
- to run an application compiled for both x86 and x64:
 - . on a 32bit PC, register only the x86 filter
 - . on a 64bit PC, register both the x86 and x64 filters

Note 2:

the x86 DLLs must be copied in the folder where is located DatasteadRtspSource_x86.ax folder, the and x64 DLLs in the folder where is located DatasteadRtspSource_x64.ax.

Demo projects

Using the filter through the TVideoGrabber SDK

The filter is natively supported by our [TVideoGrabber SDK](#), that builds and handles the DirectShow graphs automatically.

To use the filter from the TVideoGrabber SDK:

- install the filter as explained in the chapter 2.
- **download** and unzip the TVideoGrabber SDK,
- quick verify the filter installation by running the pre-compiled MainDemo.exe → "IP camera" tab, enter a RTSP URL and click "start preview", if you see the preview the filter is correctly installed, exit MainDemo.exe
- locate the MainDemo project corresponding to your development language
- open the MainDemo project and compile it
- run it and go to the "IP Camera" tab, enter the RTSP URL and click "Start preview" to verify all it working correctly.

The TVideoGrabber sample code to start the preview and MP4 recording of RTSP URLs is explained in the chapter 4. of this manual.

Building the DirectShow graph

This package includes several demo projects that are provided as sample code and can be reused:

Microsoft DirectShow SDK (C++)

- a simple C++ demo project derived from PlayCap, with synchronous connection

C# with DirectShow .NET

- the package includes C# demo project based on [DirectShow.NET](#) and derived from PlayCap, with asynchronous connection (the filter does not block the main thread while connecting, for more information see "DirectShow configuration" and "RTSP_OpenURLAsync").

ONVIF: RTSP streams

RTSP stream of the first Onvif media profile (default)

onvif://[onvifuser]:[onvifpassword]@[IP address or host name]:[onvif HTTP port]

e.g.:

onvif://user:pass@192.168.2.55:8080

RTSP stream selected by the index of the Onvif media profile

The index of the media profile must be in the 0..n-1 range.

onvif://[onvifuser]:[onvifpassword]@[IP address or host name]:[onvif HTTP port]/[index of the onvif profile]

e.g.:

onvif://user:pass@192.168.2.55:8080/1

RTSP stream selected by the name of the Onvif media profile

This is the name of the media profile as it has been configured in the IP camera settings.

onvif://[onvifuser]:[onvifpassword]@[IP address or host name]:[onvif HTTP port]/[name of the onvif media profile]

e.g. by supposing the name of the profile is "high quality":

onvif://user:pass@192.168.2.55:8080/high quality

RTSP, RTMP, HTTP, TCP, UDP, MSSH and other protocols

e.g. rtsp://192.168.1.30/axis-media/media.amp?videocodec=h264&audio=1

or

[protocol]://[user:password]@[IP address or host name]/[URL params]

e.g. rtsp://root:admin@192.168.1.30/axis-media/media.amp?videocodec=h264&audio=1

ONVIF PTZ

Overview

The filter supports ONVIF through the IDatasteadONVIFPTZ interface, declared in the following files:

C#

Include\C#\DatasteadRTSPSourceFilter.cs

VB.NET

Include\C#\DatasteadRTSPSourceFilter.vb

C++

Include\C++\DatasteadRTSPSourceFilter.h

Delphi

Include\Dephi\DatasteadRTSPSourceFilter.pas

IDatasteadONVIFPTZ exposes the following functions:

GetPosition

SetPosition

StartMove

StopMove

Preset

SendAuxiliaryCommand

GetLimits

The usage of these functions is implemented in the "DatasteadRTSPSource_CSharp_Demo" project included in the package.

Absolute, relative and continuous Pan / Tilt / Zoom are supported, as well as Presets (predefined positions).

Note that some camera support only partial OTZ features, e.g. only the continuous move.

All the values of the PTZ functions are expressed as "double" values.

Most of the positioning functions below include a SpeedRatio parameter, the SpeedRatio value is usually in the 0 .. 1.0 range.

Before invoking any of the functions below, first start the preview of the IP camera by using an onvif:// URLONVIF - Connecting to IP cameras through the ONVIF protocol.

Min and max values

To retrieve the min and max values of each PTZ axis, invoke **GetLimits**

Retrieving the current position

Invoke **GetPosition** to get the current pan, tilt, and zoom positions as double values

Continuous move

- to start a continuous move invoke **StartMove**, e.g.:

StartMove ("Pan", true, 0.5, 100)

. the 1st parameter can be "Pan", "Tilt" or "Zoom",

. the 2nd parameter specifies the direction or its opposite,

. the 3rd parameter specifies the speed,

. the 4th parameter specifies the duration of the continuous move. Note that some cameras do not implement it and go on moving until **StopMove** is invoked.

- to stop it, invoke **StopMove**, e.g.:

StopMove ("Pan")

Absolute move

Invoke **SetPosition** (pan position, tilt position, zoom position, speed, **true**)

Relative move

Invoke **SetPosition** (relative pan position, relative tilt position, relative zoom position, speed, **false**)

Managing presets

To manage a preset, invoke **Preset** (PresetAction, PresetName)

- PresetAction can be "CREATE", "REMOVE" or "GOTO"

- PresetName can be any name (however some camera support only their own predefined preset names)

Note: to create a preset, first position the PTZ at the desired location with the positioning functions above, then invoke **Preset** ("CREATE", presetname) to create it.

Then, when needed, invoke **Preset** ("GOTO", presetname) to move the camera to the desired location.

Manufacturer's specific commands

To send a such command, invoke **SendAuxiliaryCommand** (Command)

The supported commands are described in the manufacturer's user guide of the IP camera

ONVIF: JPEG snapshot

It is possible to get a JPEG snapshot synchronously or asynchronously, by just adding the filter to the graph and loading the URL (without running the graph).

The snapshot can be returned as a JPEG file and/or as a pointer to a memory buffer containing the JPEG image.

Configuration steps to capture a JPEG snapshot of the IP camera 192.168.5.22:
(sample code in the CSharp "DatasteadRTSPSource_ONVIF_Snapshot" demo project)

1. add the filter to the graph
2. set the user name and password

```
DatasteadRTSPSourceConfig.SetStr(RTSP_Source_AuthUser_str, "username")
DatasteadRTSPSourceConfig.SetStr(RTSP_Source_AuthPassword_str, "password")
```

3. set a non-default connection timeout if needed, e.g. for 5 seconds:

```
DatasteadRTSPSourceConfig.SetInt (RTSP_Source_ConnectionTimeOut_int, 5000)
```

4. if a JPEG file is needed, set also the recording file name:

```
DatasteadRTSPSourceConfig.SetStr(RTSP_Source_RecordingFileName_str, "c:\folder\shot.jpg")
```

A) to capture the snapshot synchronously, invoke:

```
int hr = DatasteadRTSPSourceConfig.Action(RTSP_Action_GetONVIFSnapshot,
"onvif://192.168.1.22")
if (hr == 0) {
    byte *pJPEGBuffer
    DatasteadRTSPSourceConfig2.GetIntPtr (RTSP_ONVIF_LastJPEGSnapshotBuffer_intptr,
&pJPEGBuffer)
    int JpegSize;
    DatasteadRTSPSourceConfig.GetInt (RTSP_ONVIF_LastJPEGSnapshotSize_int, &pJPEGSize)
}
```

B) to capture the snapshot asynchronously, invoke:

```
DatasteadRTSPSourceConfig.Action(RTSP_Action_GetONVIFSnapshotAsync, "onvif://192.168.5.22");
```

The connection and download will run in a separate thread, then IMediaEvent will return one of the following event:

- upon failure:

```
EC_RTSPNOTIFY with Param1 = EC_RTSP_PARAM1_ONVIF_SNAPSHOT_FAILED
```

- upon success:

```
EC_RTSPNOTIFY with Param1 = EC_RTSP_PARAM1_ONVIF_SNAPSHOT_SUCCEEDED
```

Upon success, if needed, access the memory JPEG buffer as follows:

```
byte *pJPEGBuffer
DatasteadRTSPSourceConfig2.GetIntPtr (RTSP_ONVIF_LastJPEGSnapshotBuffer_intptr,
&pJPEGBuffer)
int JpegSize;
```

```
DatasteadRTSPSourceConfig.GetInt (RTSP_ONVIF_LastJPEGSnapshotSize_int, &pJPEGSize)
```

Note: NO NEED TO RUN THE GRAPH FOR THE SNAPSHOT CAPTURE.

Backtimed recording (pre-roll recording)

It is possible to specify a number of seconds that must be included at the beginning of the recording, BEFORE the "start recording" action was invoked.

This is designed to additionally include in the video clip the few seconds of video just before the user decided to start the recording.

To use this feature the filter must be configured with the recording in a "paused" mode by invoking:
(e.g. for an additional pre-roll duration of 5 seconds)

```
DatasteadRTSPSourceConfig.SetStr(RTSP_Source_RecordingFileName_str,  
"c:\folder\filename.mp4")  
DatasteadRTSPSourceConfig.Action(RTSP_Action_PauseRecording, "")  
DatasteadRTSPSourceConfig.SetInt (RTSP_Source_RecordingBacktimedStartSeconds_int, 5)
```

Then run the graph, so the filter is for now previewing and ready to record.

While the graph is running, when it's time to start the recording, you can invoke:

```
DatasteadRTSPSourceConfig.Action(RTSP_Action_ResumeRecording, "")
```

to start writing to the file previously specified by RTSP_Source_RecordingFileName_str

When the graph is stopped, the clip will contain the duration of the recording more -at the beginning- the specified number of seconds before RTSP_Action_RecordToNewFileNow was invoked.

Note:

To pause the recording in order to resume later to a different file name, invoke:

```
DatasteadRTSPSourceConfig.Action(RTSP_Action_RecordToNewFileNow, "nul.mp4")
```

(nul.mp4 is a reserved keyword that tells the filter to close the current recording and prepare the next one)

then to resume the recording to the different file name, invoke:

```
DatasteadRTSPSourceConfig.Action(RTSP_Action_RecordToNewFileNow,  
"c:\folder\thenewfilename.mp4")
```

Quick start from the TVideoGrabber SDK

To use the filter with the Datastead TVideoGrabber SDK just ignore all the other chapters in this documentation, you just need to install the filter and then use the following TVideoGrabber sample code, in the examples below for an Axis IP Camera.

Note:
The TvideoGrabber SDK starts by default the RTSP filter asynchronously, so invoking StartPreview() or StartRecording() returns true if the URL syntax is connect and exits immediately without waiting for the connection to complete, a notification occurs later when the preview or recording starts by the OnPreviewStarted or OnRecordingStarted events (a connection that fails is reported by the OnLog event)

(to make the connection to be sychrone and wait when invoking StartPreview, disable the VideoGrabber.OpenURLAsync property)

Preview or an ONVIF camera:

```
VideoGrabber.VideoSource = vs_IPCamera  
VideoGrabber.IPCameraURL = "onvif://192.168.0.25"  
VideoGrabber.SetAuthentication (at_IPCamera, "onvifuser", "onvifpassword");  
VideoGrabber.StartPreview()
```

Sending a PTZ "Pan" continuous move command to an ONVIF camera:

Assuming the camera is previewing: (sample code above):

```
VideoGrabber.ONVIFPTZStartMove ("Pan", true, 0.5, 300)
```

Recording of an ONVIF camera, without preview (saves CPU):

```
VideoGrabber.VideoSource = vs_IPCamera  
VideoGrabber.IPCameraURL = "onvif://192.168.0.25"  
VideoGrabber.SetAuthentication (at_IPCamera, "onvifuser", "onvifpassword");  
VideoGrabber.VideoRenderer = vr_None;  
VideoGrabber.FrameGrabber = fg_Disabled;  
VideoGrabber.RecordingMethod = rm_MP4;  
VideoGrabber.StartRecording()
```

Preview or a RTSP URL:

```
VideoGrabber.VideoSource = vs_IPCamera  
VideoGrabber.IPCameraURL = "rtsp://192.168.0.25/axis-media/media.amp?  
videocodec=h264"  
VideoGrabber.SetAuthentication (at_IPCamera, "root", "admin");  
VideoGrabber.StartPreview()
```


Preview + audio rendering:

```
VideoGrabber.VideoSource = vs_IPCamera
VideoGrabber.IPCameraURL = "rtsp://192.168.0.25/axis-media/media.amp?
videocodec=h264&audio=1"
VideoGrabber.SetAuthentication (at_IPCamera, "root", "admin");
VideoGrabber.AudioDeviceRendering = true
VideoGrabber.StartPreview()
```

Preview + MP4 recording (video only):

```
VideoGrabber.VideoSource = vs_IPCamera
VideoGrabber.IPCameraURL = "rtsp://192.168.0.25/axis-media/media.amp?
videocodec=h264"
VideoGrabber.SetAuthentication (at_IPCamera, "root", "admin");
VideoGrabber.RecordingMethod = rm_MP4
VideoGrabber.RecordingFileName = "c:\thefolder\thefilename.MP4" (*)
VideoGrabber.StartRecording()
```

Preview + audio rendering + MP4 audio/video recording:

```
VideoGrabber.VideoSource = vs_IPCamera
VideoGrabber.IPCameraURL = "rtsp://192.168.0.25/axis-media/media.amp?
videocodec=h264&audio=1"
VideoGrabber.SetAuthentication (at_IPCamera, "root", "admin");
VideoGrabber.AudioDeviceRendering = true
VideoGrabber.RecordingMethod = rm_MP4
VideoGrabber.AudioRecording = true
VideoGrabber.RecordingFileName = "c:\thefolder\thefilename.MP4" (*)
VideoGrabber.StartRecording()
```

Generating a new file name on the fly:

(we suppose the recording is currently running)

```
VideoGrabber.RecordToNewFileNow("c:\thefolder\thenewfilename.mp4", true)
```

To let TvideoGrabber generate the file names automatically pass an empty string as file name.

To pause the recording, pass a "nul" file name with the same extension and without file path, e.g:

```
VideoGrabber.RecordToNewFileNow("nul.mp4", true)
```

Pausing/resuming the recording:

(we suppose the recording is currently running)

To pause the recording, invoke:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_PauseRecording, "");
```

To resume the recording, invoke:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_ResumeRecording, "");
```

Quick start from GraphEdit.exe

- run GraphEdit -> Graph -> Insert Filters -> DirectShow Filters
- locate "Datastead RTSP/RTMP DirectShow Source" filter, double-click on it to insert it,
- when the popup dialog appears to select a file, press the "Esc" key, or click "Cancel",
- right-click on the filter properties, enter the RTSP URL (followed by the optional parameters, if any, see the "in-URL optional parameters" chapter below), e.g. to record a .MP4 clip with an Axis camera:

```
rtsp://root:pass@192.168.1.32/axis-media/media.amp?videocodec=h264&audio=1>buffer=500>recordingfilename=c:\test.mp4
```
- wait a few seconds for the filter to connect(*), then render the desired pin(s) and run the graph.

Auto reconnection

When no frames are received after a "device lost" time out, the filters tries to reconnect automatically or notifies the graph that the device has been lost.

By default the filter tries to reconnect automatically. The auto reconnection can be disabled:

- either by specifying **>autoreconnect=0** at the end of the RTSP URL,
- either by invoking
`DatasteadRtspSourceConfig.SetBool(RTSP_Source_AutoReconnect_bool, false)`
when configuring the filter.

Auto reconnection disabled

When the device lost timeout occurs, an **EC_DEVICE_LOST** notification event is notified to the filter graph, that stops.

Auto reconnection enabled

When the device lost timeout occurs:

- an **EC_RTSPNOTIFY** (EC_RTSP_PARAM1_DEVICELOST_RECONNECTING, 0) notification event is sent to the filter graph,
- the filter graph is paused,
- the auto reconnection process begins

When the reconnection completes:

- the filter graph is run again,
- a custom **EC_RTSPNOTIFY** (EC_RTSP_PARAM1_DEVICELOST_RECONNECTED, 0) notification is sent to the filter graph.

If the reconnection fails again after the device lost timeout, the reconnection cycle is repeated until it succeeds or the graph stops.

About RTSP transport, HTTP and latency

RTSP TRANSPORT MODE

When connecting to RTSP URLs, if the connection fails or take too long, the origin of the problem can be default transport mode, retry after specifying the tcp, udp or http transport as follows:

- at the end of the RTSP URL

by adding >rtsp_transport=value as follows, e.g.:

tcp:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=tcp
```

udp:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=udp
```

http:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=http
```

multicast:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=udp_multicast
```

- or programmatically

by invoking `IDatasteadRTSPSourceConfig.SetInt (RTSP_Source_RTSPTransport_int, Value)`.

The possible values are:

0: automatic (default, UDP is tried first)

- 1: tcp
- 2: udp
- 3: http
- 4: udp_multicast

HTTP URLs in JPEG, MJPEG or MXPEG mode

If the connection to an HTTP URL in JPEG or MJPEG mode fails, specify the MJPEG mode:

- at the end of the RTSP URL, e.g.:

```
http://192.168.0.24>srcformat=mjpeg
```

- or programmatically

by invoking `IDatasteadRTSPSourceConfig.SetStr (RTSP_Source_Format_str, "mjpeg")`.

(If the URL is a MXPEG URL, specify "mxg" instead of "mjpeg")

LOW DELAY

The filter includes a low delay mode that is enabled by default under certain conditions.

Enabling it may reduce the latency, but, with some video source it can introduce problems (jerkiness, etc...)

It can be forced enabled (1) or disabled (0) as follows:

- at the end of the RTSP URL, e.g.:

```
rtsp://192.168.0.24>lowdelay=0
```

- or programmatically

`IDatasteadRTSPSourceConfig.SetInt (RTSP_Source_LowDelay_int, 0)`.

LATENCY

To minimize the latency, specify a zero buffering, and eventually force the low delay mode and disable the video synchronization:

- at the end of the RTSP URL, e.g.:

```
rtsp://192.168.0.24>buffer=0
```

```
rtsp://192.168.0.24>buffer=0>lowdelay=1
```

```
rtsp://192.168.0.24>buffer=0>lowdelay=1>vidsync=0
```

- or programmatically

```
IDatasteadRTSPSourceConfig.SetInt (RTSP_Source_BufferDuration_int, 0);
```

```
IDatasteadRTSPSourceConfig.SetInt (RTSP_Source_LowDelay_int, 0);
```

```
IDatasteadRTSPSourceConfig.SetBool (RTSP_VideoStream_Synchronized_bool, false);
```

FILTER CONFIGURATION

The optional Datastead's parameters (see [Parameter Identifiers](#)) can be:

- either set programmatically

- either passed at the end of the URL, if possible (so the filter can be configured without writing code)

A. Configuring the filter programmatically

The parameters can be set the classic programmatical way through the [IDaConfigtasteadRtspSource](#) interface exposed by the IBaseFilter interface of the filter. This is described later in this manual.

B. Configuring the filter by passing parameters at the end of the URL

Rather than configuring the filter programmatically, most of the configuration [parameter Identifiers](#) can be passed as extra parameters at the end of the URL, prefixed by a ">" or "!" character.

e.g.:

```
rtsp://root:admin@192.168.0.24/axis-media/media.amp>timeout=3000
```

```
onvif://user:pass@192.168.2.55:8080>buffer=500
```

```
onvif://user:pass@192.168.2.55:8080>buffer=500>lowdelay=0>timeout=3000
```

or

```
rtsp://root:admin@192.168.0.24/axis-media/media.amp!timeout=3000
```

```
onvif://user:pass@192.168.2.55:8080!buffer=500
```

```
onvif://user:pass@192.168.2.55:8080!buffer=500!lowdelay=0!timeout=3000
```

The settings that can be passed at the end of the URL are listed as "url param" below the name of each setting in the [Parameter Identifiers](#) section.

DirectShow configuration

Overview

Building and starting the DirectShow graph synchronously (the function blocks until the connection completes):

- create the filter graph instance,
- create the instance with CoCreateInstance,
- add the filter to the graph
- query the filter instance for the IDatasteadRTSPSourceConfig interface
- invoke HRESULT hr = DatasteadRTSPSourceConfig.SetAction (**RTSP_Action_OpenURL**, "rtsp://...") to open the URL
- if hr == S_OK, render the video and/or audio pins and run the graph

If a recording file name has been specified the file writing starts along with the video/audio rendering.

Building and starting the DirectShow graph asynchronously without blocking the main thread:

sample code in the C# demo project included

A) create an initialization function that starts the connection and exits immediately

- create the filter graph instance,
- create the instance with CoCreateInstance,
- add the filter to the graph
- query the ImediaEventEx and invoke mediaEventEx.SetNotifyWindow (AppHandle) to receive the graph events
- query the filter instance for the IDatasteadRTSPSourceConfig interface
- invoke HRESULT hr = DatasteadRTSPSourceConfig.SetAction (**RTSP_Action_OpenURLAsync**, "rtsp://...") to open the URL
- the function exits immediately and returns S_OK if the URL syntax is correct (so at this point the app remains responsive while the filter is connecting in the background)

B)

when the connection completes, the graph event callback occurs with a EC_RTSPNOTIFY (param1, param2):

param1 returns EC_RTSP_PARAM1_OPENURLASYNC_CONNECTION_RESULT as param1

Param2 returns 0 if the connection failed, and 1 if the connection succeeded

From this event:

- if the connection failed, release the graph
- if the connection succeeded, render the video and/or audio pins and run the graph

Note: if a recording file name has been specified the filter starts writing to the file as soon as the connection succeeds.

Filter CLSID

Filter CLSID: **{55D1139D-5E0D-4123-9AED-575D7B039569}**

C#

```
public static readonly Guid DatasteadRtspRtmpSource = new Guid ("55D1139D-5E0D-4123-9AED-575D7B039569");
```

C++:

```
// {55D1139D-5E0D-4123-9AED-575D7B039569}  
static const GUID CLSID_DatasteadRtspRtmpSource =  
{ 0x55D1139D, 0x5E0D, 0x4123, { 0x9A, 0xED, 0x57, 0x5D, 0x7B, 0x03, 0x95, 0x69 } };
```

Delphi:

```
const  
  CLSID_DatasteadRtspRtmpSource: TGUID = '{55D1139D-5E0D-4123-9AED-575D7B039569}';
```

Passing settings to the filter

Most of the initialization parameters can be passed to the filter in 2 ways:

1. either programmatically through the [IdatasteadRtspSourceConfig](#) interface (described later in this documentation)
2. either as string parameter at the end of the RTSP URL, by adding a ">" character followed by the parameter identifier, a "=", and the value.

The parameter indentifiers are **not** case-sensitive.

E.g.:

>buffer=0

>Buffer=0

>lowdelay=1

>Buffer=0>LowDelay=1

Example with a full RTSP URL (in blue) with filter settings added at the end of the RTSP URL (in black):

<rtsp://root:admin@192.168.0.25/axis-media/media.amp?videocodec=h264>
>Buffer=0>LowDelay=1>DestIPAddress=192.168.0.231>DestIPPort=30000>DestBitRate=1500>DestKeyFrameInterval=15

For readability it is also possible to pass to URL with parameters as a multi-line string, each line being separated by CR/LF characters, e.g.:

```
rtsp://root:admin@192.168.0.25/axis-media/media.amp?videocodec=h264
>Buffer=0
>LowDelay=1
>DestIPAddress=192.168.0.231
>DestIPPort=30000
>DestBitRate=1500
>DestKeyFrameInterval=15
```


Filter configuration through IFileSourceFilter

This method is provided for easier testing from GraphEdit or GraphStudio and quick test, however for the development we recommend to use the IDatasteadRtspSourceConfig interface instead.

To configure the filter through the common IfilterSourceFilter interface and pass the optional parameters, if any, at the end of the URL:

- add the "Datastead RTSP/RTMP DirectShow Source" filter to the graph,
- query the **IFileSourceFilter** interface,
- invoke FileSourceFilter.Load to pass the RTSP URL (can be followed by the in-URL optional parameters, if any), e.g.:

```
FileSourceFilter.Load ("rtsp://root:admin@192.168.0.25/axis-media/media.amp?  
videocodec=h264&audio=1>rtsp_transport=udp_multicast>recordingfilename=c:\folder\recfile.mp4", NULL);
```

- render the desired pin(s),
- run the graph.

Filter configuration through IDatasteadRtspSourceConfig

Overview

The IDatasteadRtspSourceConfig interface declarations are located in the package under the following folders:

C#

Include\C#\DatasteadRTSPSourceFilter.cs

VB.NET

Include\C#\DatasteadRTSPSourceFilter.vb

C++

Include\C++\DatasteadRTSPSourceFilter.h

Delphi

Include\Dephi\DatasteadRTSPSourceFilter.pas

The IDatasteadRtspSourceConfig interface lets configure the filter at initialization time, as well as apply realtime actions, like pausing the recording, resuming the recording, generating a new file name on the fly, etc...

The initialization settings:

- can be set by invoking **SetStr()**, **SetInt()**, **SetBool()**, **SetDouble()**
- can be retrieved by invoking **GetStr()**, **getInt()**, **GetBool()**, **GetDouble()**

The actions can be applied by invoking **Action()**

The supported parameter identifiers are listed in the [Parameter Identifiers](#) section.

Usage

- add the "Datastead RTSP/RTMP DirectShow Source" filter to the graph,
- query the **IDatasteadRtspSourceConfig** interface,
- configure the optional parameters, if needed, and then at last invoke `.Action(RTSP_Action_OpenURL, "rtsp://...")` to load the URL according to the parameters previously set, e.g.:

```
DatasteadRtspSourceConfig.SetStr (RTSP_Source_AuthUser_str, "root");
DatasteadRtspSourceConfig.SetStr (RTSP_Source_AuthPassword_str, "admin");
DatasteadRtspSourceConfig.SetInt (RTSP_Source_RTSPTransport_int, 4); // 4 =
UDP multicast, see next page
DatasteadRtspSourceConfig.SetBool (RTSP_Source_AutoReconnect_bool, false);
DatasteadRtspSourceConfig.SetStr (RTSP_Source_RecordingFileName_str,
"c:\\folder\\camerarec.mp4");
DatasteadRtspSourceConfig.Action (RTSP_Action_OpenURL,
"rtsp://192.168.0.25/axis-media/media.amp?videocodec=h264&audio=1");
```

Then, once the graph is started, e.g. to pause the recording after a few minutes:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_PauseRecording, "");
```

and then later, e.g.:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_ResumeRecording, "");
```

Remarks

a) the parameter identifier name reminds the the corresponding Get.../Set... function to invoke

Note: the type of the parameter is included at the end of the name as a reminder. The function invoked must match the parameter type, otherwise the function will return E_INVALIDARG. E.g.:

```
int BufferDuration;
if (DatasteadRtspSourceConfig.GetInt (RTSP_Source_BufferDuration_int,
&BufferDuration) == S_OK) {
    // got the BufferDuration value
}
```

```
DatasteadRtspSourceConfig.SetStr (RTSP_Source_AuthUser_str, "admin");
DatasteadRtspSourceConfig.SetStr (RTSP_Source_AuthPassword_str, "pass");
wchar_t *RtspUrl = L"rtsp://192.168.1.32/axis-media/media.amp?
videocodec=h264";
DatasteadRtspSourceConfig.Action (RTSP_Action_OpenURL, RtspUrl);
```

b) string returned by GetStr()

Although the string pointer returned by GetStr() is valid as long as the filter exists, we recommend to make copy of the string returned **immediately after invoking GetStr()**, to prevent any use of this string pointer after the filter has been released.

Actions that can be applied once the graph is running

Generating a new recording file on the fly

To generate a new file name during the recording, invoke, e.g.:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_RecordToNewFileNow,
"c:\folder\newfilename3.mp4");
```

To pause the recording, pass a "nul" file name with the same extension:

```
DatasteadRtspSourceConfig.Action (RTSP_Action_RecordToNewFileNow, "nul.mp4");
```

Pausing the URL

Invoke:

```
DatasteadRtspSourceConfig.Action(RTSP_Action_Pause_URL, "");
```

Resuming the URL

Invoke:

```
DatasteadRtspSourceConfig.Action(RTSP_Action_Resume_URL, "");
```

Examples of processings applied to the video stream

The RTSP filter supports some of the video filters available in FFmpeg, if they are compatible.

The FFmpeg filters are listed [here](#).

If a given FFmpeg filter is not supported, the RTSP filter may fail to start.

To activate a given filter, invoke:

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, filter setting(s))
```

or pass the filter setting at the end of the RTSP URL as follows, e.g.:

```
rtsp://192.168.0.24/live.sdp>videofilter=setting(s)
```

Vertical flipping

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "vflip")
```

Horizontal flipping

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "hflip")
```

Video rotation

Orthogonal:

```
transpose=dir=clock  
transpose=dir=clock_flip  
transpose=dir=cclock  
transpose=dir=cclock_flip
```

E.g:

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "transpose=dir=cclock_flip")
```

or as URL parameter:

```
rtsp://192.168.0.24/live.sdp>videofilter=transpose=dir=clock
```

Any angle:

E.g. for 45°: rotate=45*PI/180

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "rotate=45*PI/180")
```

Hue / saturation

E.g.:

hue=h=90:s=1

where h = hue angle in degrees and s = saturation in the -10..10 range

IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "hue=h=90:s=1")

or as URL parameter:

rtsp://192.168.0.24/live.sdp>videofilter=hue=h=90:s=1

Negative video

negate

E.g.:

IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "negate")

or as URL parameter:

rtsp://192.168.0.24/live.sdp>videofilter=negate

Draw a box or a grid

E.g.:

drawbox=10:20:200:60:red@0.5

drawgrid=width=100:height=100:thickness=2:color=red@0.5

IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "10:20:200:60:red@0.5")

or as URL parameter:

rtsp://192.168.0.24/live.sdp>videofilter=10:20:200:60:red@0.5

Unsharp

E.g.:

unsharp=luma_msize_x=7:luma_msize_y=7:luma_amount=2.5

unsharp=7:7:-2:7:7:-2

IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "unsharp=luma_msize_x=7:luma_msize_y=7:luma_amount=2.5")

or as URL parameter:

rtsp://192.168.0.24/live.sdp>videofilter=unsharp=7:7:-2:7:7:-2

Combining several processings

After the 1st processing, add " -vf " between each processing, e.g. to combine negate and vflip:

```
IDatasteadRTSPSourceConfig.SetStr (RTSP_VideoStream_Filter_str, "negate -vf vflip")
```

or as URL parameter:

```
rtsp://192.168.0.24/live.sdp>videofilter='negate -vf vflip'
```

URL re-streaming

The filter can act as a RTSP server that re-streams the streams received.

Example:

- the PC that will act as a RTSP "re-streamer", on which the application having RTSP filter instances running, has the IP 192.168.1.100

- the URL of the IP camera to re-stream is:

```
rtsp://192.168.1.25/axis-media/media.amp?videocodec=h264
```

- we want to re-stream this URL so the RTSP "clients" can connect to this PC to on the port 10000 with the URL path "live1":

```
rtsp://192.168.1.100:10000/live1
```

This can be activated:

- either as parameter at the end of the RTSP URL by adding:

```
>desturl=rtspsrv://192.168.1.100:10000/live1
```

```
rtsp://192.168.1.25/axis-media/media.amp?videocodec=h264>desturl=rtspsrv://192.168.1.100:10000/live1
```

- either programmatically by invoking:

```
DatasteadRTSPSourceConfig.SetStr ("RTSP_Dest_URL_str", "rtspsrv://192.168.1.100:10000/live1")
```

From the same application it is possible that several RTSP filter instances re-stream several IP cameras on different RTSP ports, e.g.:

```
rtsp://192.168.1.25/axis-media/media.amp?videocodec=h264>desturl=rtspsrv://192.168.1.100:10000/live1
```

```
rtsp://192.168.1.26/axis-media/media.amp?videocodec=h264>desturl=rtspsrv://192.168.1.100:10000/live2
```

```
rtsp://192.168.1.27/axis-media/media.amp?videocodec=h264>desturl=rtspsrv://192.168.1.100:12345/live1
```

```
rtsp://192.168.1.28/axis-media/media.amp?videocodec=h264>desturl=rtspsrv://192.168.1.100:12345/live2
```

The only constraint is that 2 applications (2 different executables) **must not re-stream on the same RTSP port**, otherwise the second executable may crash.

Text Overlays

A text overlay is configured by passing a text overlay string containing the text and the overlay settings (width, height, font, etc...) as follows:

```
DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, OVERLAYSTRING);
```

E.g.: `DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, "|overlayid=1|text=Hello World!|fontsize=40|x=20|y=20|fontcolor=white");`

- the 1st character of the string is used as separator for all the parameters. In this example it is "|" (ASCII 124), but any other character that is not a letter or number can be used.

- "overlayid" can specify any short string that is used to identify this text overlay. This identified will be used by the filter to retrieve the overlay when updating it in real time while the filter is running.

- THE OVERLAYS MUST BE SET BEFORE OPENING THE URL. If an overlay must not be displayed immediately, configure it with an empty string, then invoke the function again

while the filter is running and pass the string to display.

- passing an incorrect string syntax may crash the filter (e.g. wrong color name)

In the example below 2 overlays are defined at startup, and the 2nd is not displayed (empty string), then they are updated in real time while the filter is running.

- before running the filter, invoke:
`DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, "| overlayid=first | text=this is the first text displayed at startup | fontsize=40 | x=20 | y=20 | fontcolor=white");`
`DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, "| overlayid=second | text= | fontsize=40 | x=60 | y=60 | fontcolor=white");`
- then, later, while the filter is running, invoke:
`DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, "| overlayid=first | text=now the 1st text is updated | fontsize=40 | x=20 | y=20 | fontcolor=white");`
`DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureTextOverlay_str, "| overlayid=second | text=now the 2nd text appears | fontsize=40 | x=60 | y=60 | fontcolor=white");`

Brightness / Hue / Saturation

These settings can be enabled as follows, e.g.:

```
DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureHueBrightSat_str, "|b=1.4|s=1.5|h=180");
```

The 1st character of the string is used as separator for all the parameters. In this example it is "|" (ASCII 124), but any other character that is not a letter or number can be used.

Brightness (b): in the -10..10 range (default 0)

hue (h): in degrees (default 0)

saturation (s): in the -10..10 range (default 1)

Note that the brightness/hue/saturation setting must be set BEFORE LOADING the URL to be activated.

To prevent it to be applied immediately, set the default value(s) (b=0,h=0,s=1), then update them when needed while the filter is running, e.g.:

- before loading the URL:

```
DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureHueBrightSat_str, "|b=0");
```

- while the filter is running:

```
DatasteadRTSPConfig.SetStr(RTSP_VideoStream_ConfigureHueBrightSat_str, "|b=1.4");
```

Parameter identifiers

The parameter identifiers are constant strings declared in the include files.

- the 1st column is the name of the identifier that can be passed as parameter from the `IdatasteadRtspSourceConfig` interface
 - the 2nd column is the name of the `IdatasteadRtspSourceConfig`'s function that accepts this parameter
 - the 3rd column is the name of this parameter. If it exist it can be passed alternatively at the end of the URL (instead of using `IdatasteadRtspSourceConfig`)
- E.g. `rtsp://192.168.0.25/axis-media/media.amp?videocodec=h264&audio=1>recordingfilename=c:\folder\test.mp4`

ACTIONS

RTSP_Action_OpenURL

Set the URL and connects the filter synchronously
This function must be invoked while configuring the filter, at last, after setting all the optional parameters, if needed.
Returns `S_OK` upon success

RTSP_Action_OpenURLAsync

Set the URL and initiates the connection, but returns immediately without waiting for the connection to complete.
The filter is connecting in the background and will notify when the connection complete through the `ImediaEventEx` notification or a callback function (see below).
Note that invoking `OpenURLAsync` EXITS IMMEDIATELY without waiting for the connection to complete. So you must wait for callback before trying to render the pins, because the pin formats are not available until the filter connection is completed.

This function must be invoked while configuring the filter, at last, after setting all the optional parameters, if needed.

The function initiates the connection and returns `S_OK` if the URL syntax is correct.

Then, when the filter completes the connection, the application can get notified in 2 ways:

1) the `EC_RTSPNOTIFY (param1, param2)` graph event occurs with:
`param1 = EC_RTSP_PARAM1_OPENURLASYNC_CONNECTION_RESULT`
`param2 = 1` if the connection succeeds, `0` if the connection fails.

For sample code search for "HandleGraphEvent()" in `Form1.cs` of the C# demo project

2) if `OpenURLAsyncCompletionCB` has been configured with `SetAsyncOpenURLCallback`, the callback occurs and the `Result` parameter returns `S_OK` upon success, or an error code upon failure

RTSP_Action_GetONVIFSnapshot	captures synchronously a snapshot from an ONVIF URL
RTSP_Action_GetONVIFSnapshotAsync	captures asynchronously a snapshot from an ONVIF URL
RTSP_Action_RecordToNewFileNow	<p>Close the current file being written and starts writing to a new file specified as parameter. The new file must have the same extension than the previous one.</p> <ul style="list-style-type: none"> - if no file name is specified as parameter, the current file is closed, reopened and overwritten. - to temporarily suspend the recording without stopping the graph, pass a file name having the same extension and "nul" as name, e.g. if recording in MP4, pass nul.mp4 as parameter (as is, without file path). The recording remains suspended until you pass a new valid file name to resume the recording. <p>Note: this action applies only while the graph is running and recording. To start a new recording graph:</p> <ul style="list-style-type: none"> - first set the recording file name with SetStr (RTSP_Source_RecordingFileName_str, filename) - then invoke Action (RTSP_Action_OpenURL, URL) or Action (RTSP_Action_OpenURLAsync, URL)
RTSP_Action_CancelPendingConnection	<p>Cancels a pending URL connection, previously initiated by RTSP_Action_OpenURLAsync It can be invoked e.g. when exiting the application, just before clearing the graph, to ensure any pending connection is cancelled immediately.</p>
RTSP_Action_PauseURL	Pauses the video stream
RTSP_Action_ResumeURL	Resumes the video stream
RTSP_Action_PauseRecording	Pauses the recording of the current file, while the preview keeps running.
RTSP_Action_ResumeRecording	Resumes the recording of the current file, if previously paused
RTSP_Action_CaptureFrame	<p>Captures a frame as snapshot. The format of the captured frame depends on the Option parameter:</p> <ul style="list-style-type: none"> - file name: the next frame is captured in the format specified by the extension. The supported formats are: BMP, TIFF, PNG, JPG E.g. to capture a JPEG image: DatasteadRTSPSourceConfig.Action (RTSP_Action_CaptureFrame, "c:\folder\nextimage.jpg") - HBITMAP (keyword): the next frame is captured to a bitmap handle, and this bitmap handle is returned by an EC_RTSPNOTIFY (EC_RTSP_PARAM1_FRAME_CAPTURE_SUCCEEDED, BitmapHandle) notification event sent to the filter graph. E.g.:

DatasteadRTSPSourceConfig.Action (RTSP_Action_CaptureFrame, "HBITMAP")

note: do not delete the bitmap handle, it may be reused for the next capture and will be released by the filter

RTSP_Action_UpdateDuration Reserved

SOURCE URL

RTSP_Source_RecordingFileName_str Sets the recording file name. Setting this property enables the recording of the RTSP stream to a file. The extension determines the format of the recording.
url param: [recordingfilename](#)

The formats supported by the current version are:
mp4, flv, mov, avi, mkv

Examples:
c:\folder\recfile.mp4
c:\folder\recfile.flv
c:\folder\recfile.mov
c:\folder\recfile.avi
c:\folder\recfile.mkv

To configure the filter in recording mode without starting immediately the recording, set a nul file name without path with the desired extension, e.g.:
nul.mp4

Then, once the filter is running, when you want to really start the recording, just invoke:

Action (RTSP_Action_RecordToNewFileNow, c:\folder\realfilename.mp4) to start writing to the file.

Remarks:

- the filter does not include an H264 encoder, it just saves the native H264 samples to the recording file.

- if the audio recording is enabled, it encodes the audio stream to PCM, MP3 or AAC depending on the recording format selected.

- if the recording file name is set while the filter is running, this closes the current file being recorded and starts saving to a new file on the fly.

RTSP_Source_RecordingBacktimedStart Seconds_int see the "Backtimed Recording" chapter of the manual
url param: [backtimedstart](#)

RTSP_Source_Recording_Title_str Sets a title for the video clip (for containers that support this feature, like MP4)
url param: [title](#)

RTSP_Source_PlayableWhileRecording_int 0: the clip is not playable while recording (default)
1: the clip is playable while recording if the container supports this possibility (like MP4 or ASF)
2 : idem, different mode
url param: [playablewhilerecording](#)

RTSP_Source_ContinuousRecording_bool When enabled, the recording does not stop when the graph is stopped / restarted. The recording stops only when the graph is destroyed (default: disabled)
url param: [continuousrecording](#)

RTSP_Source_MaxAnalyzeDuration_int Maximum duration of the analysis of the stream during the initial connection, expressed in milliseconds, e.g. ">maxanalyzeduration = 1000"
url param: [maxanalyzeduration](#)

RTSP_Source_AutoReconnect_bool url param: autoreconnect	Enables/disables the automatic reconnection of the filter. Default: enabled
RTSP_Source_NoTranscoding_bool url param: notranscoding	Records the audio stream "as is", instead of recompressing it to AAC. Default: false
RTSP_Source_DeviceLostTimeOut_int url param: devicelosttimeout	If no frame is received after this timeout (expressed in milliseconds, default = 10000) the auto reconnection (if autoreconnect=1) or device lost event (if autoreconnect=0) occurs (see the Auto reconnection chapter). Default: 10 sec. (10000)
RTSP_Source_BufferDuration_int url param: buffer	Specifies the buffering duration in milliseconds. Default: 0 if no audio, 1000 milliseconds if audio
RTSP_Source_LowDelay_int url param: lowdelay	Used to enable/disable the low delay mode. Enabling the low delay mode may help to reduce the latency. However, when enabled, in some rare cases the video may appear jerky. In this case this setting must be kept disabled to avoid the jerkiness. -1 : auto 0: disabled 1: enabled
RTSP_Source_SampleDeliveryMode_int url param: sampledeliverymode	Reserved
RTSP_Source_TimestampDelayMs_int url param: timestampdelayms	Adds (or remove if negative) the specified latency to the sample timestamps of the output pins
RTSP_Source_ConnectionTimeOut_int url param: timeout	Connection timeout in milliseconds Default: 20000 (20 seconds)
RTSP_Source_RTSPTransport_int url param: rtspttransport	RTSP transport mode: 0: automatic 1: tcp 2: udp 3: http 4: udp_multicast
RTSP_Source_RTSPRange_str url param: rtsprange	Optional Rtsp range specification (e.g. to start playing a clip stored on the RTSP source at the specified date/time). E.g.: ">rtsprange=clock=20150217T153000Z-"
RTSP_Source_HTTPProxy_str url param: httpproxy	Specifies the http proxy to use, if needed, for the http/https URLs
RTSP_Source_MpegTS_Program_str url param: program	in a MPEG-TS stream with several programs, specifies the name of the program to use (by default the 1st program found is used)
RTSP_Source_Format_str url param: srcformat	Used to specify the input format for some HTTP URLs if the filter does not detect them properly. The possible values are: "mjpeg": IP camera, HTTP in JPG or MJPEG mode "mxg": IP camera, HTTP in MXPEG mode "jpeg:WidthxHeight": specifies the image dimensions when the RTSP stream is a MJPEG stream and the size is not properly detected by the filter
RTSP_Source_FrameRate_double url param: srcframerate	Used to specify the native frame rate of the video stream in the case it would not be properly detected (this has been reported with some video streams)

configured in Variable Bit Rate mode (VBR))

RTSP_Source_AverageTimePerFrame100ns_int	Retrieves the average time per video frame, expressed in 100ns units
RTSP_Source_DurationMs_int	Retrieves the duration of the clip or URL, if any (if the source is not a live source), expressed in milliseconds
RTSP_Source_Duration100ns_int64	Retrieves the duration of the clip or URL, if any (if the source is not a live source), expressed in 100 ns units
RTSP_Source_AuthUser_str	authentication user name, if required
RTSP_Source_AuthPassword_str	authentication password, if required
RTSP_Source_StreamInfo_str	Retrieves information about the streams Note: this is a "displayable" multi-line string, each line is separated CR/LF characters.
RTSP_Source_Metadata_str	Retrives the metadata as a string made of values separated by cr/lf characters
RTSP_Source_StartTime_int url param: starttime	If the source URL supports seeking, you can specify the start time expressed in milliseconds. E.g. if the start time should be 2 min 30 sec -> $2 \times 60 + 30 = 150$ seconds = 150000 milliseconds, invoke SetInt ("Source_StartTime_int", 150000)
RTSP_Source_Threads_int url param: threads	Number of threads assigned to the decoding (and eventually encoding) of the source. Default: 1 0: auto
RTSP_Source_ThreadPriority_int url param: threadpriority	sets the priority of the decoding threads: 0: THREAD_PRIORITY_NORMAL (default) 1: THREAD_PRIORITY_ABOVE_NORMAL 2: THREAD_PRIORITY_HIGHEST 3: THREAD_PRIORITY_TIME_CRITICAL
RTSP_Source_IsURLConnected_bool	Returns true if the URL is connected. It returns false if: - the URL is not yet connected - the URL is reconnecting when AutoReconnect is enabled
RTSP_Source_GetAudioDevices_str	Retrieves the list of the DirectShow audio capture devices (microphone, line input, webcam mic., etc...) currently available on the PC. It is returned as a "displayable" string that contains the devices separated by a "\n" (line feed or chr(10) character), e.g.: Microphone (Realtek High Definition Audio)\nMicrophone (HD Webcam C525)\nDecklink Audio Capture
RTSP_Source_SetAudioDevice_str	Sets the name of the audio capture device to use. The name must be one of the names returned by GetStr (RTSP_Source_GetAudioDevices_str,...) Setting this property invalidates the audio of the RTSP source or IP camera (if any), and selects the use of the specified audio capture device instead.

RTSP_Source_GetURL_str retrieves the current URL

RTSP_Source_GetState_int returns the current source state. Possible values include:
state_disconnected, state_connecting_async, state_connecting_sync,
state_reconnecting, state_connected, state_previewing,
state_recording_paused, state_recording_active

ONVIF RELATED

requires to be connected with an onvif://... URL syntax

RTSP_ONVIF_LastJPEGSnapshotBuffer_intptr returns a pointer to the memory buffer containing the last ONVIF JPEG snapshot

RTSP_ONVIF_LastJPEGSnapshotSize_int returns the size of the memory buffer containing the last ONVIF JPEG snapshot

RTSP_ONVIF_Info_Manufacturer_str retrieves the name of the manufacturer of the IP camera or DVR (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_Model_str retrieves the model of the IP camera or DVR (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_HardwareId_str retrieves the hardware identifier of the IP camera or DVR (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_SerialNumber_str retrieves the serial number of the IP camera or DVR (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_FirmwareVersion_str retrieves the firmware version of the IP camera or DVR (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_PTZInfo_str retrieves the PTZ information model of the IP camera or DVR, as a string of values separated by cr/lf characters (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_PTZLimits_str retrieves the min/max values of Pan, Tilt or Zoom of the IP camera, as a string of values separated by cr/lf characters (requires to be connected with an onvif://... URL syntax)

RTSP_ONVIF_Info_PTZPresets_str retrieves the list of the presets of the IP camera, as a string of values separated by cr/lf characters (requires to be connected with an onvif://... URL syntax)

VIDEO ENCODING

To record with a different video codec than the native codec of the video source - Requires more CPU

RTSP_VideoEncoder_Codec_str
url param: **vcodec**
Specifies a video codec, to record in a different format, video size or bitrate (instead of the native codec format), e.g. "h264"

RTSP_VideoEncoder_BitRateKbps_int
url param: **vbitrate**
Specifies the bitrate expressed in Kbps, if the a video codec has been specified for the recording (see RTSP_VideoEncoder_Codec_str)

RTSP_VideoEncoder_Quality_int
url param: **vquality**
If specified and greater than 0, enables the VBR mode and specifies a quality value that depends on the codec (e.g. try values in the 1..100 range)

RTSP_VideoEncoder_GopSize_int url param: vgopsize	Specifies the key frame spacing (e.g. a Gop of 30 at 30fps creates a key frame every 30 frames).
RTSP_VideoEncoder_Profile_str url param: vprofile	Specifies a profile name for the encoder (e.g. "baseline" for H264)
RTSP_VideoEncoder_Cabac_bool url param: vcabac	Enables the cabac mode for the encoder (context-adaptative coding)
RTSP_VideoEncoder_Width_int url param: vwidth	Specifies the video width for the encoder
RTSP_VideoEncoder_Height_int url param: vheight	Specifies the video height for the encoder

AUDIO ENCODING

To record with a different audio codec than the native codec of the video source

RTSP_AudioEncoder_Codec_str url param: acodec	Specifies a codec name for the audio encoding, e.g. "aac", "mp3", ...
RTSP_AudioEncoder_BitRateKbps_int url param: abitrage	Specifies a bitrate in Kpbs for the audio encoding
RTSP_AudioEncoder_SampleRate_int url param: asamplerate	Specifies a sample rate for the audio encoding (e.g. 44100, 22050, etc...)

VIDEO OUTPUT PIN

RTSP_VideoStream_Enabled_bool url param: videostreamenabled	Enables/disables the video decompression and the rendering of the video pin. Default: true
RTSP_VideoStream_Synchronized_bool url param: vidsync	If disabled, the filter removes the sample times, so the samples are rendered as fast as possible (the samples are not scheduled for rendering). Default: true
RTSP_VideoStream_Recorded_bool url param: videostreamrecorded	If the recording is enabled (by setting <code>Source_RecordingFileName_str</code>) and the RTSP URL outputs audio and video, allows record audio only by disabling the recording of the video stream. Default: true
RTSP_VideoStream_Index_int url param: videostreamindex	If the RTSP URL outputs more than 1 video stream, you can specify the index of the video stream to use (in the 0..n-1 range). Default: 0
RTSP_VideoStream_MpegTS_pid_str url param: vpid	in a MPEG-TS stream with several video streams, specifies the PID of the video stream to use (by default the 1st video stream found is used)
RTSP_VideoStream_PinFormat_str url param: videopinformat	By default the video pin can connect in RGB32 or RGB24 format. This property allows to force one of the following pin formats(not case-sensitive) RGB32, RGB24, RGB565, RGB555, NV12, UYVY, I420
RTSP_VideoStream_Width_int url param: width	Used to specify a non-default frame width for the video pin note: when the URL is connected, <code>GetInt(RTSP_VideoStream_Width_int, Value)</code> returns the video width of the decoded video stream
RTSP_VideoStream_Height_int url param: height	Used to specify a non-default frame height for the video pin note: when the URL is connected, <code>GetInt(RTSP_VideoStream_Height_int, Value)</code> returns the video height of the decoded video stream

RTSP_VideoStream_AspectRatio_double url param: aspectratio	Specifies how the aspect ratio of the video output pin is handled: 0.0 -> applies the aspect ratio of the stream format, if specified 1.0 -> use the width and height of the native video frame, "as is" other values -> applies the aspect ratio specified
RTSP_VideoStream_TopDown_bool	Makes the image of the video output pin "top down"
RTSP_VideoStream_MaxFrameRate_double url param: maxframerate	Used to specify the frame rate of the video pin. If this parameter is not specified the output frame rate is the native frame rate of the video stream Note: passing -1 as value let enable the keyframe-only decoding mode, only the key frames are decoded. In this case the frame rate depend on the key frame spacing of the IP camera or RTSP / RTMP source.
RTSP_VideoStream_Filter_str url param: videofilter	Specifies a Ffmpeg video filter to use, e.g.hflip for an horizontal flipping, vflip for a top - down image Note : depending on the context, some filters may not be useable
RTSP_VideoStream_HWAcceleration_int url param: hwaccel	Enables hardware-accelerated decoding: 0: no hardware acceleration 1: dxva2 acceleration 2: Intel QuickSync acceleration 3: NVidia CUVID acceleration
RTSP_VideoStream_Deinterlacing_int url param: deint	Enables the deinterlacing: 0: no deinterlacing (default) 1: yadif deinterlacing 2: w3fdif deinterlacing (consumes more CPU)
RTSP_VideoStream_ConfigureTextOverlay_str url param: textoverlay	Enables a text overlay To enable more than one overlay, invoke the function more than one time with a different overlay ID. Note: the overlay(s) must be enabled before loading the URL. If they must not be displayed immediately, set an empty string, then update it while the filter is running. The syntax is explained in the Text Overlay chapter of the PDF manual
RTSP_VideoStream_ConfigureHueBrightnessSaturation_str url param: brighthuesat	Enables the brightness/hue/saturation adjustment. Note: must be enabled before loading the URL. If they must not be applied immediately, set the default values (b=0,h=0,s=1), then update them while the filter is running. The syntax is explained in the Brightness/Hue/Saturation chapter of the PDF manual
RTSP_VideoStream_DelayMs_int url param: videodelay	Adds the specified latency (in milliseconds) to the video stream, relatively to the audio stream. Designed to have "manual" control over the audio/video sync.

AUDIO OUTPUT PIN

RTSP_AudioStream_Enabled_bool url param: audiostreamenabled	Enables/disables the audio decompression and the rendering of the audio pin. Default: true
RTSP_AudioStream_Recorded_bool url param: audiostreamrecorded	If the recording is enabled (by setting <code>Source_RecordingFileName_str</code>) and the RTSP URL outputs audio and video, allows record video only by disabling the recording of the audio stream. Default: true
RTSP_AudioStream_Index_int url param: audiostreamindex	If the RTSP URL outputs more than 1 audio stream, you can specify the index of the audio stream to use (in the 0..n-1 range). Default: 0

RTSP_AudioStream_MpegTS_pid_str url param: apid	in a MPEG-TS stream with several audio streams, specifies the PID of the audio stream to use (by default the 1st audio stream found is used)
RTSP_AudioStream_Filter_str url param: audiofilter	Specifies a Ffmpeg audio filter to use. Note: depending on the context, some filters may not be useable
RTSP_AudioStream_Volume_int url param: audiovolume	specifies a non-default audio volume, in the 0..65535 range (0 = muted)
RTSP_AudioStream_DelayMs_int url param: audiodelay	Adds the specified latency (in milliseconds) to the audio stream, relatively to the video stream. Designed to have "manual" control over the audio/video sync.

FRAME CAPTURE

RTSP_FrameCapture_Width_int url param: framecapturewidth	Specifies a non-default width for the next captured frame (by default the native width of the video frame is used)
RTSP_FrameCapture_Height_int url param: framecaptureheight	Specifies a non-default height for the next captured frame (by default the native height of the video frame is used)
RTSP_FrameCapture_Time_int url param: framecapturetime	Schedules the stream time the next frame will be captured, expressed in milliseconds
RTSP_FrameCapture_FileName_str url param: framecapturefilename	Specifies the full path and file name of the next frame to capture. The extension specifies the format, the supported formats are: BMP, JPG, PNG, TIFF, e.g. "c:\folder\nextframe.png"
RTSP_CurrentRecording_FileSizeKb_int	Returns the file size progress (in Kb) of the current recording
RTSP_CurrentRecording_ClipDurationMs_int	Returns the duration In milliseconds of the current recording
RTSP_CurrentRecording_VideoFrameCount_int	Returns the video frame count of the current recording
RTSP_CurrentRecording_FileName_str	Returns the file name of the current recording
RTSP_LastRecorded_FileSizeKb_int	Returns the file size in Kb of the last file recorded
RTSP_LastRecorded_ClipDurationMs_int	Returns the duration In milliseconds of the last file recorded
RTSP_LastRecorded_VideoFrameCount_int	Returns the video frame count of the last file recorded
RTSP_LastRecorded_FileName_str	Returns the name of the last file recorded

RE-STREAMING

destination URL, encoding format of the destination URL

RTSP_Dest_URL_str url param: desturl	<p>Sets the re-streaming URL.</p> <p>Examples (at the end of the RTSP URL)</p> <p>RTSP server on port 6000 (the IP address is the address of a network card on the PC running the filter) >desturl=rtspsrv://192.168.0.25:6000</p> <p>UDP unicast on port 5000 (the IP address is the IP address of the client PC) >desturl=udp://192.168.0.200:5000</p> <p>UDP multicast on port 4000 >desturl=udp://239.255.0.10:4000</p> <p>Programmatical example: DatasteadRTSPSourceConfig.SetStr ("RTSP_Dest_URL_str", "rtspsrv://192.168.0.25:6000")</p>
RTSP_Dest_Video_BitRate_int url param: destvideobitrate	Sets the re-streaming video bit rate expressed in kb/s
RTSP_Dest_Video_Quality_int url param: destvideoquality	<p>Sets the re-streaming video quality in the 0..31 range (-1 = disabled, 0 = best quality, other values decrease the quality) Note: setting a value enables the VBR encoding mode</p>
RTSP_Dest_Video_KeyFrameInterval_int url param: destvideokeyframeinterval	Sets the key frame spacing (default 30)
RTSP_Filter_Version_int	Returns the filter version number
RTSP_Filter_Version_str	Returns the filter version as string
RTSP_Filter_Build_int	Returns the filter build number
RTSP_Filter_LicenseKey_str	Sets the license key

TROUBLESHOOTING

The image jumps

Retry after disabling the lowdelay feature:

- either as parameter at the end of the RTSP URL:

```
>lowdelay=0
```

E.g.:

```
rtsp://192.168.100.20/cam0_0>lowdelay=0>vidsync=0>audiostreamenabled=0
```

- or programmatically before loading the URL by invoking:

```
DatasteadRtspSourceConfig.SetInt ("RTSP_Source_LowDelay_int", 0)
```

The video freezes periodically

1. Retry after increasing the buffer duration, e.g. 500 or 1000 milliseconds:

- at the end of the URL:

```
>buffer=1000
```

- or programmatically:

```
DatasteadRtspSourceConfig.SetInt ("Source_BufferDuration_int", 1000)
```

2. retry with hardware decoding:

(0 = software decoding, 1 = DXVA, 2= Intel QuickSync, 3 = NVidia Cuvid)

- at the end of the URL:

```
>hwaccel=2
```

- or programmatically:

```
DatasteadRtspSourceConfig.SetInt ("RTSP_VideoStream_HWAcceleration_int", 2)
```

3. increase the number of decoding threads, e.g. to 8 threads:

- at the end of the URL:

```
>threads=8
```

- or programmatically:

```
DatasteadRtspSourceConfig.SetInt ("RTSP_Source_Threads_int", 8)
```

E.g.:

```
rtsp://192.168.100.20/cam0_0>buffer=500
```

```
rtsp://192.168.100.20/cam0_0>hwaccel=2
```

```
rtsp://192.168.100.20/cam0_0>threads=8
```

```
rtsp://192.168.100.20/cam0_0>threads=8>buffer=500>hwaccel=3
```

The MP4 recorded file is truncated

The evaluation timeout occurred and stopped the recording.

The RTSP URL fails to connect

Try to force a non-default transport mode by adding one of the following settings at the end of the RTSP URL:

```
>rtsp_transport=udp  
>rtsp_transport=tcp  
>rtsp_transport=http  
>rtsp_transport=udp_multicast
```

E.g.:

```
rtsp://192.168.0.25/axis-media/media.amp?videocodec=h264>rtsp_transport=udp
```

Or programmatically: TCP=1,UDP=2,HTTP=3,Udp_Multicast=4

E.g. for HTTP:

```
DatasteadRtspSourceConfig.SetInt ("RTSP_Source_RTSPTransport_int", 3)
```

The filter fails to connect to the VMR9 (Video Mixing Renderer 9)

Retry after adding:

```
>videopinformat=NV12
```

at the end of the URL, or configure the filter as follows:

```
DatasteadRtspSourceConfig.SetStr ("RTSP_VideoStream_PinFormat_str", "nv12");
```

FAQ

LICENSING

Should I buy one license for each one of my clients?

No, it's a per-developer, royalty-free license. After purchasing the developer license you can distribute the filter along with your end-user application on as many PCs as needed, without having to pay anything else.

INSTALL

In the DatasteadRTSPSource.zip there are two folders, x64 and x86. Which one should I use when?

For example, Windows 7 32 bit, Windows 7 64 bit?

Note:; if the filter is used through our TvideoGrabber SDK, you can just copy the filter binaries (.dll and .ax) in your .EXE's application folder, in this case it is not necessary to register the filter or run the filter installer.

The simpler is to run the DatasteadRTSPFilter_Installer.exe from the command line, it installs automatically the x86 version on 32 bit PCs, and both the x86 and x64 versions on 64 bits PC.

You can install silently from the command line with:

```
DatasteadRTSPFilter_Licensed_Installer.exe /silent
```

or

```
DatasteadRTSPFilter_Licensed_Installer.exe /verysilent
```

The important point is to determine how the app is compiled: only as x86, or both x86 and x64:

1) if the app is compiled only as x86, or if you set "x86" as target platform in VS.NET, you just need to distribute the x86 filter, it will run without problem on both 32bit and 64bit OS.

2) if the app is compiled for both x86 and x64, or if "Any" is set as target platform in VS.NET, install:

- the x86 filter only on 32 bit PCs
- the x86 filter AND x64 filter only on 64 bit PCs

LIMITATIONS OF THE EVALUATION VERSION

When testing the filter under GraphEdit the graphs stops and reports an error 0x200

The timeout of the evaluation filter has occurred and has stopped the graph .This is a normal behavior of the evaluation version. This limitation is removed with the licensed version.

Our application creates periodically a new graph and re-load the filter, but after some time we can't add the RTSP filter to the graph.

This is a limitation of the evaluation version of the filter. Once one of the filters used in the application has reached his evaluation timeout, no other new instance of the filter can be instantiated until the application is restarted.

FILTER USAGE

When doing a Ctrl+Alt+Del the video stops

This is a problem of the standard DirectShow renderers.

Render instead the video pin to our Datastead Video Renderer (CLSID C7CC1A23-8B8A-4BFD-A96C-B5E735E055BA), that is included in the filter package, this video renderer is compatible with the lock screen

How to get the minimum latency

1. Add **>buffer=0>lowdelay=1** at the end of the RTSP URL, e.g.:

```
rtsp://192.168.0.25/axis-media/media.amp?videocodec=h264>buffer=0>lowdelay=1
```

2. Add **>buffer=0>lowdelay=1>vidsync=0** at the end of the RTSP URL, e.g.:

```
rtsp://192.168.0.25/axis-media/media.amp?  
videocodec=h264>buffer=0>lowdelay=1>vidsync=0
```

Note: with vidsync=0 the video samples are rendered immediately

How can reduce the CPU load?

If the video display frame rate is not critical, it is possible to decode only the H264 key-frames to minimize the CPU consumption.

To enable the keyframe-only decoding, pass **maxframerate=-1** as parameter, e.g.:

```
rtsp://239.192.1.1:59001>maxframerate=-1
```

How can I minimize the latency?

Specify a 0 buffering and enable the low delay mode:

- at the end of the RTSP URL

```
rtsp://192.168.0.25/axis-media/media.amp?videocodec=h264>buffer=0>lowdelay=1
```

- or programmatically:

```
DatasteadRtspSourceConfig.SetInt (RTSP_Source_BufferDuration_int, 0)
```

```
DatasteadRtspSourceConfig.SetInt (RTSP_Source_LowDelay_int, 1)
```

Note:

- *the low delay mode can cause jerkiness problem with some video sources, in this case keep it disabled.*

- *if you notice periodical freezings with buffer=0, try slightly higher values, e.g. buffer=50 or buffer=100*

How can I specify the RTSP transport mode?

The transport mode can be specified in 2 ways:

A) At the end of the RTSP URL by adding >rtsp_transport=value as follows, e.g.:

tcp:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=tcp
```

udp:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=udp
```

http:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=http
```

multicast:

```
rtsp://admin:admin@192.168.0.33>rtsp_transport=udp_multicast
```

B) programmatically by invoking:

```
IDatasteadRtspSourceConfig.SetInt (RTSP_Source_RTSPTransport_int, Value).
```

The possible values are:

0: automatic (default, UDP is tried first)

1: tcp

2: udp

3: http

4: udp_multicast

Does the filter support UDP transport streams?

Yes, simply enter the UDP URL and port, unicast and multicast are supported, e.g.:

```
udp://localhost:1234
```

```
udp://239.255.0.10:10124
```

Can I decode only key frames?

Yes, to decode only H264 key-frames, pass maxframerate=-1 as parameter, e.g.:

```
rtsp://239.192.1.1:59001>maxframerate=-1
```

SPECIFIC STREAMING DEVICES

Can I capture the video from an [Ardrone](#)?

Yes, use the following URL, e.g.:

```
tcp://IPADDRESS:5555
```

Is the HD HomeRun supported?

Yes, it should work in UDP or RTP with URLs like e.g.:

udp://239.192.1.1:59001

rtp://234.5.6.7:59001

RTSP / HTTP URL to use for a given IP camera or IP streaming source

If you don't know the RTSP or HTTP URL for your IP camera, contact our support at support@datastead.com and specify your license ref# and the exact model of IP camera, we will be assist you to determine the URL syntaxes supported by your camera.